

Likes to read comic books.  
Dislikes eating papaya (apparently this is a very divisive topic).  
Pro pineapple on pizza.

January 2020

## About

### I'm a designer from the East Bay of California.

I sketched constantly when I was a kid and knew that I had so many stories to tell. There were never any limits to my imagination, especially with what I could make on a piece of paper. I drew tons of inspiration from the comics I would read and the video games I'd play. Later I would understand that these were micro-lessons in composition, storytelling, and color theory.

As I got older, I began to realize the importance of compassion and empathy—ideas that would later define the core values of my adult life. This was a key focus during my years in the BFA program at San José State. I worked on projects surrounding the definition of empathy, including a thesis project focused on expressing emotions through symbols and pictograms.

As I continue to grow in my career I make sure not to lose sight of what made doodling and storytelling so fun when I was a kid. I want to continue to hold onto that wealth of inspiration and let it continue to drive my work.

## Education

June 2014–May 2017

**San José State University**  
BFA Graphic Design

## Organizations

July 2018–Present

### Signal Boost Art Collective

Member and treasurer of a small art collective in the East Bay. Our mission is to help create a safe artistic community in our area.

May 2016–May 2018

### American Institute of Graphic Arts

Member of the San Francisco chapter.  
Aided in several diversity-centered projects.

## Experience

August 2017–September 2019

### The Linus Group

A digital agency working within the health and science industry. Linus brought me on the team as a visual designer. In this role I focused on concepting, visual development, animating 2D and 3D motion graphics, and the direction of some of our contract designers.

January 2017–May 2018

### AIGA SF + SFUSD

In conjunction with a Burton High School class in San Francisco, my colleagues and I helped facilitate workshops on design basics to classes of sophomore students.

July 2016–May 2018

### AIGA SF + La Cocina

La Cocina is a San Francisco incubator for minority-owned restaurants. My colleagues and I volunteered our time to develop brand identities for a handful of these businesses.

June 2016–April 2017

### Paseo Prototyping Challenge & Festival

Paseo is an annual tech and arts festival held in downtown San José. I was responsible for designing the look and feel of the festival. I worked closely with the Paseo team to develop a story that linked technology with community.

## Software

Photoshop

Illustrator

Indesign

Premier

After Effects

Adobe XD

Sketch

Cinema4D

## Skills

Illustration

Branding

Print

Storyboarding

Motion

User Experience

Basic HTML/CSS

Public Speaking